

Notion 5 adds support to the following libraries from Sample Logic-System Blue:

- *Fanfare (marching brass)*
- *Rumble (marching percussion)*
- *Impakt (orchestral/cinematic percussion)*
- *Virtual Ensemble Trilogy (selections from Fanfare, Rumble and Impakt)*

Using Virtual Ensemble Trilogy Brass or Fanfare with Notion

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General

This document outlines some known issues whilst using Notion with Virtual Ensemble Trilogy Brass or Fanfare, with some workarounds. A few general points:

- Staccato is spelled wrong throughout the Fanfare instrument list
- There are no trill samples, they are achieved with rules instead.
- Dynamics and Hairpins are challenging to control as there is no velocity cross-fading

Fanfare Trumpet

1. Between C6 and C7 the levels bump above the dynamic level of the rest of the samples
2. Vibrato samples are not looped
3. There are no legato samples so slurs cannot be controlled. Written slurs sound just like non slurred sections
4. When placing Cresc/Dim on sustain samples, the written final dynamics cannot be reached due to the velocity cross-fade issue mentioned above
5. Keyswitching makes for better rule writing capabilities. When channel changes need to be used, you cannot set special releases like falls, squeezes or other types of release samples to happen after having first achieved the sustain for a duration of a played or notated pitch. The current workaround would be to create new custom rules in Notion that allow channel changes to be used in conjunction with note on/off data.
6. There is no way to control *sfz* patches to sustains (which would aid in the ability to utilize *fp.*)

Fanfare Euphonium

1. Staccato Patches will not allow a duration change amount to shorten for Staccatissimo.
2. Pedals are written with Diamond Note-Heads.

Fanfare Trombone

1. Marcato is the main sound
2. Only Glisses and Fluttertongue Glisses after the main
3. Glisses and Fluttertongue Glisses are One-Shots so the duration cannot be changed to match with the Notated rhythms