

Universal Control 1.6 Release Notes (June 28, 2012)

The Universal Control 1.6 update includes drivers and control panels for the following products:

- FireStudio Mobile™ (Launch Window, Device Mixer, Driver)
- FireStudio Project™ (Launch Window, Device Mixer, Driver)
- FireStudio Tube™ (Launch Window, Device Mixer, Driver)
- FireStudio Lightpipe™ (Launch Window, Device Mixer, Driver)
- StudioLive™ 16.0.2 (Launch Window, Virtual StudioLive, Driver)
- StudioLive 16.4.2 (Launch Window, Virtual StudioLive, Driver)
- StudioLive 24.4.2 (Launch Window, Virtual StudioLive, Driver)

Note: Universal Control 1.6 updates VSL for StudioLive-series mixers only

StudioLive Firmware and Build Information:

- 16.0.2: Firmware Version - 0.98f, build - 219
- 16.4.2: Firmware Version - 1.50a, build - 188
- 24.4.2: Firmware Version - 1.0, build - 192

Driver Update Version: 4.0.0.14255 (Windows & Mac)

Universal Control Build: 5244 (Windows & Mac)

Universal Control 1.6 Supports the following Operating Systems:

- Windows® XP Service Pack 3 (32 bit only)
- Windows Vista Service Pack 2 (32 bit & 64 bit)
- Windows 7 Service Pack 1 (32 bit & 64 bit)
- OS X® 10.6.8 (Snow Leopard)
- OS X 10.7.4 (Lion)

iOS Updates Available with this Release:

- SL Remote 1.3 for iPad®
- QMix 1.1 for iPhone® and iPod Touch®

The Following iOS Devices are Compatible with SL Remote (running iOS 4 or later):

- iPad® (1st generation)
- iPad® (2nd generation)
- iPad® (3rd generation)

The Following iOS Devices are Compatible with QMix (running iOS 4 or later):

- iPhone 3GS®
- iPhone 4®
- iPhone 4S®
- iPod Touch 3G®
- iPod Touch 4G®

Universal Control Version 1.6 Does Not Support the Following Products or Operating Systems:

- FireStudio [26x26]
- StudioLive 16.4.2 firmware 1.12 or earlier
- OS X 10.5 (Leopard) and earlier
- Versions of OS X 10.6 (Snow Leopard) prior to 10.6.8
- Windows XP 64 bit
- Versions of Windows XP 32 bit prior to Service Pack 3
- Versions of Windows Vista prior to Service Pack 2

- Versions of Windows 7 prior to Service Pack 1
- PowerPC-based Macs

PreSonus will continue to support FireStudio [26x26] customers using Universal Control v1.2; however, this product will not be updated to Universal Control 1.6. Separate updates for this product are available on PreSonus.com.

If you currently use one of the unsupported products or operating systems, you cannot update to Universal Control 1.6 and will need to continue to use Universal Control version 1.2 or 1.5.3.1 until your system is upgraded.

If your StudioLive 16.4.2 has not yet been updated using Universal Control v1.0 or later, you must first install Universal Control version 1.2 and update your StudioLive's firmware before installing and running Universal Control 1.6.

Universal Control 1.6 Includes the Following Feature Updates to Virtual StudioLive for StudioLive-series Mixers:

- SMAART™ Spectrograph and RTA for StudioLive GEQ's
- Talkback On/Off Control
- Talkback Assign Control

Universal Control 1.6 has the Following Known Issues:

- iOS devices with non-English character names (name text shows incorrectly in VSL "Remote Devices")

Universal Control 1.6 Resolves the Following Issues:

- Inability to drag presets from desktop into VSL Browser
- New presets are created with default name and must be renamed afterwards
- Clicking "Cancel" on VSL Browser preset add screen creates default-name preset anyway

Installation Instructions (Mac & Windows)

1. Quit out of Universal Control and disconnect your unit from the computer.
2. Run the installer and follow the onscreen instructions. Both installers require that your computer be rebooted upon successful completion.
3. Once your computer has restarted, connect your FireStudio- or StudioLive-series device and open Universal Control.
4. StudioLive users only: Universal Control 1.6 requires that your StudioLive firmware be updated.

Please Note: With any firmware update, there is a small chance that some presets will be lost. Because of this, it is highly recommended that you backup your presets in VSL prior to running the Universal Control update.

Join our community of PreSonus users at <http://forums.Presonus.com> for information, user-based support, tips and tricks, and more!